

AN EXPLANATION OF THE COVER

Then said the publisher, The one saith, This is my novel that is to be published, and the remaindered is thy book: and the other saith, Nay; but thy book is the remaindered, and my novel is to be published.

And the publisher said, Bring me an editor. And they brought an editor before the publisher.

And the publisher said, Prepare this book for a Reader's Digest Condensed Version, and give half the royalties to the one, and half to the other.

-From the Revised, Standard Giddy Bible

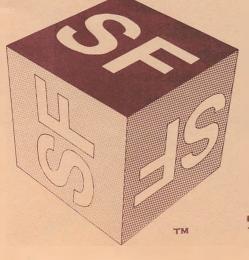
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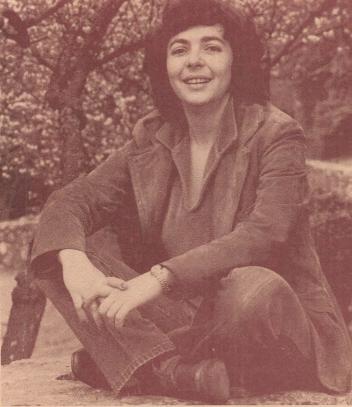
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RANDALL

Marta Dolores Randall was born a month early, in Our Lady of Conception Lying-In Hospital, Mexico City, in 1948. She says she hasn't made a deadline since.

-Terry Carr

Marta Randall? She's one of those eclectic, talented, strong people you'd love to have with you in the event of some disaster, whether natural or human. Nor is she any slouch as a writer. Marta does have one teensy vulnerability: she's so completely the Bay Area chauvinist. But that's not a bad record for weak points, is it?

-Edward Bryant

She has class.

-Terry Carr

Marta Randall is a fluent, graceful author with a gift for juggling fifteen or twenty fully-realized characters at once. She's an astute editor and a forceful, efficient administrator. Of course she's also a well-known troublemaker, and probably the sexiest river-rat I know.

-Paul Preuss

She owns her own home with some help from 17 banks, none of them

in Switzerland; she drives a Mazda RX-III with racing tires and has named it Clint. She's an excellent driver and plays lousy tennis.

-Terry Carr

If I were walking in a jungle/dark alley/New York subway station (choose one), Marta is the person I'd want to guard my back. She's mean and fast and tough to scare, and she'll make you howl with laughter just when you think nothing will ever be funny again. She's got a great critical eye, an invaluable skill in a writer who's also a friend; she can take my prose apart and leave my ego intact. And when she gets pissed off she can swear in English, Yiddish, and Spanish.

-Lizzy Lynn

Whatever Marta does—writing, cracking jokes, cursing in fluent Spanish, giving parties, solving other people's problems—she does with all of herself. Marta is always right there with you; she's in whatever mood she's in, she doesn't have to be cool. She wears her own style, and she wears it with comfort and intensity. She probably isn't any more real than anyone else, but when you're with her that's hard to believe.

-Debbie Notkin

Marta is the kind of friend who says "no problem" when there is one. and will sit as close to the screen as you want.

-Carol Carr

She's also a mother. Her son, Ricky, is currently 14 and knows more about science fiction writers than you do; but don't ask him for sleazy gossip, because he'll only smile and flash the payoff money he gets from all the local pros.

-Terry Carr

Marta uses facial expressions when she writes. If it's a love scene, she looks dreamy; an action scene and her face tightens and she gets stiff. Fortunately for the typewriter, she doesn't write many fight scenes.

-Ricky Bergstresser

But one warning. If you have any intention of befriending her yourself, don't ever call her Martha.

-Carol Carr

She wasn't always Very Fierce, of course. I actually thought she was a bit on the timid side when I met her. (Stop laughing! Stop laughing! She acted timid. She told me she was timid. She didn't look very big. How was I supposed to know she was secretly Very Fierce?). I recall most vividly an editorial conference between Harlan [Ellison] and Marta on the threshold of Terry Carr's bathroom at a New Year's Eve party in 1974. They were discussing, I think, Harlan's desire to have the book [*Islands*] almost totally rewritten, and Marta's timid reluctance to do any such thing. Who won the argument that night I don't know; but when the book appeared in 1976, the text was exactly as Marta had wanted it to be. It was about that time I began to think she might not be all that timid. The cemeteries are full of people who have held unsuccessful disputes with Harlan; but this time he had picked on someone his own size, and she had come out of the combat unbloodied and unbowed.

-Robert Silverberg

Everyone knows that Marta is "short and fierce" (or maybe "short but fierce") and they know she's the St. George of SFWA and a pretty fair writer and attractive and smokes too much (which means we'll not have her around as long as we'd like) and can hold her own with anyone. Everyone knows that who's been around fandom nine minutes. But maybe they don't know (until they've been around a half hour) that she has never been, in my long friendship with her, boring. Never, not even once. I love her, so you won't get me to tell you any of her disgusting sexual habits, her table manners (learned at Attila High School), her proclivity for...no that's it—you'll not get any more from me! No scandalmonger I. (But I do love her and it shows your great perception to give her this honor.)

-William Rotsler

Marta insists that she's part-Lebanese and spent 90% of her life in Berkeley. I insist she's 100% Jewish and came from New York. She has a strange well thought-out fantasy life that includes having attended Berkeley High School, and she will swear up and down that her mother's house on Derby Street is the house she grew up in. But I make allowances for her; she's a science fiction writer, after all. The reason I know Marta is New York Jewish is that she talks fast and understands all about guilt. Also, I've never known her to "protect her own space". She worries about things most Californians don't, like being on time, and doesn't worry about things Californians do, like saving up the money to move the hot tub to Sonoma.

-Carol Carr

Writer, legal eaglet, raconteur, first female President of SFWA, anthologist, and sometimes sex symbol, Marta Randall is, in short, a Renaissance woman of her generation.

-Norman Spinrad

Definitely New York Jewish Type A.

-Carol Carr 5

A sentence that could sum up Marta would have to be the longest sentence in the world...she's got just about everything admirable you could find in a single being! Talent, intelligence, wit, strength, and a great and generous heart (also a really admirable son). And that may be the longest sentence in the world!

-Joan Vinge

Marta's an efficient lady. She also has a perverse streak of silliness, so don't be surprised if some things don't seem exactly normal. No one has ever called Marta Randall normal.

-Terry Carr

Marta Randall Bibliography

"The Captain and the Kid" [short story], Universe 9, ed. by Terry Carr, Doubleday, 1979. "Caveat Author: The New Pocket Books Contract" [article], SFWA Forum, SFWA Bulletin, Locus, and SF Review, 1978. Cherek [novel], Timescape, 1983. "Circus" [short story], New Dimensions 10, ed. by Robert Silverberg, Harper and Row, 1980. A City in the North [novel], Warner Paperback Library, 1976. "Conquering the Galaxy for Fun and Profit" [article], Feminist Writers' Handbook, Feminist Writers' Guild, forthcoming. "Dangerous Games" [novella], F&SF, 1980 April. Dangerous Games [novel], Pocket Books, 1980; Moewig (Germany), forthcoming. Islands [novel], Pyramid, 1980; Pocket Books (revision), 1980; Moewig (Germany), forthcoming. Journey [novel], Pocket Books, 1978; Hamlyn (England), 1979; Moewig (Germany), 1982; Shueisha (Japan), 1982. "Just When You Thought It Was Safe To Go Back in the Magazine..." [article], SFWA Forum, SFWA Bulletin, 1980. "Meanwhile, Back at the Future ... " [article], The San Francisco Bay Guardian, 1978 November 9-17. "Megan's World" [novella], "The Crystal Ship, ed. by Robert Silverberg, Thomas Nelson, 1976; ²[untitled anthology], Moewig (Germany), forthcoming. New Dimensions 11 [anthology], ed. with Robert Silverberg, Pocket Books, 1980. New Dimensions 12 [anthology], ed. with Robert Silverberg, Pocket Books, 1981. New Dimensions 13 [anthology], ed., Timescape, forthcoming. "A Scarab in the City of Time" [short story], ¹New Dimensions 5, ed. by Robert Silverberg, Harper and Row, 1975; Perennial Library, 1976; Gollancz (England), 1976; ²The Best of New Dimensions, ed. by Robert Silverberg, Pocket Books, 1979; ³The Worlds of Science Fiction, ed. by Hipple and Wright, Allyn and Bacon, 1979. "Secret Rider" [short story], ¹New Dimensions 6, ed. by Robert Silverberg, Harper and Row, 1976; Gollancz (England), 1977; ²Trips in Time, ed. by Robert Silverberg, Thomas Nelson, 1977. "Singles" [short story], Shadows 5, ed. by Charles L. Grant, Doubleday, 1981. "Smack Run" [short story, as Marta Bergstresser], New Worlds 5, ed. by Michael Moorcock, Sphere (England), 1972. "The State of the Art on Alyssum" [short story], New Dimensions 7, ed. by Robert Silverburg, Harper and Row, 1977. "Sugarfang" [article], Shayol 5, ed. by Cadigan and Fenner, 1980. The Survivalists (novel], Pocket Books, 1983. "The View from Endless Scarp" [short story], ¹F&SF, 1978 June; ²[as "Le Gouffre

Infini"], Fiction (France), 1981.

Ask Lee Killough about the ferrets.

by C. J. Cherryh

Now here is one of SF-dom's genuinely nice people. You'll find this out for yourselves, of course, without any trouble, but I want to tell you about this person.

Lee has a thing for ferrets in mailing tubes. This image has always stuck with me about Lee, who I have always maintained should do an interplanetary zoo novel.

She also has a thing for police stories and more than once I have walked past a policeman and suddenly missed Lee—right, of course right! back collecting war stories, which range from the horrid to the hysterical.

Ferrets, badges, and notebooks. Lee is the keeper of abundant notebooks. I am put to shame when in chapter four I am unable to remember the hair color of my main character or whether city x lies north or south of the equator, and I am then forced to go back and try to pull all of this into some kind of order. Lee, on the other hand—Lee is a researcher. I don't think Lee's characters ever forget what color their eyes are, or where they live or any other detail. Lee's notebooks are a fascination to me, meticulous, beautiful...maybe it's the kind of habit you get into when you have so much going on as Lee does, because between herself and Pat (who is the other half of this team and one heck of a guy) there are enough projects going on in that Kansas domicile to keep your average couple booked up from now to hereafter. They bubble with creativity. Bubble. That's a fair word. Seethe and simmer. There are plots cooking, arts being practiced, things being hatched, designs being contrived, in short, this is not mundane territory.

Lee calls me to say hello, they have a new house! yes, well, they've installed this marvelous modern sound-activated lighting system. You just clap your hands and the lights go on and off.

And then there was this Kansas thunderstorm.

These are people of a kindred spirit, I tell you.

I love 'em. I love the stories Lee tells. Mama is one of a kind; and the intricate other-worldly tales which depend on alien biologies and strange geologies and all the kind of gosh-wow curiosity that makes us all ambitious to go kiting round the globe; but Lee's aren't based on anything quite so close to home—they're whole other creatures, thought out right down to their skeletons and out to their guts and feelings and the things that make them truly alien and the things that make us know them.

Go on. Ask about the ferrets. She'll hate me for this. Get her off on police stories. Make her write the zoo novel. This is one multitalented person, this Lee Killough.



Lee Killough Bibliography

"Achrones" [short story], F&SF, 1980 March. Aventine [collection], Del Rey Books, 1982. "Banshee" [short story, as Sarah Hood], Sol Plus 6, ed. by Jacqueline Bielowicz, 1980. "Bete et Noir" [short story], Universe 10, ed. by Terry Carr, Doubleday, 1980. "Bless the Beasts: Radiology in Veterinary Medicine" [article], Radiologic Technology, 1977 May/June. Blood Hunt [novel], unpublished. "Broken Stairways, Walls of Time" [short story], F&SF, 1979 March. "Building a Back Porch Tackroom" [article], American Horseman, 1972 October. "Caravan" [short story], If, 1972 October. "Caveat Emptor" [short story], Analog, 1970 May. "Corpus Cryptic" [short story], Stellar 5, ed. by Judy-Lynn Del Rey, Del Rey Books, 1980. "A Cup of Hemlock" [short story], 100 Great Science Fiction Short Stories, ed. by Isaac Asimov, Martin H. Greenberg, and Joseph Olander, Doubleday, 1978. Deadly Silents [novel], Del Rey Books, 1981. The Doppelganger Gambit [novel], Del Rey Books, 1979. "The Existential Man" [short story], F&SF, 1982 March. "A House Divided" [short story], F&SF, 1978 May. "The Jarabon" [short story], Isaac Asimov's SF Magazine, 1981 December. "The Lying Ear" [short story], Alien Encounters, Taplinger, 1982. "Menáge Outré" [short story], F&SF, 1981 February. The Monitor, the Miners, and the Shree [novel], Del Rey Books, 1980. Pitcairm's Planet [novel], Del Rey Books, forthcoming. "Problems and Methods in Mylographs of the Dog" [article], Radiologic Technology, 1978 July/August. "Radiology in Large Animals" [article], The Kansas Veterinarian, 1978 October. "The Sanctuary" [short story], *Sol Plus* 6, ed. by Jacqueline Bielowicz, 1980. "Sentience" [short story], *If*, 1973 October. "The Siren Garden" [short story], F&SF, 1974 March. "The Soul Slayer" [short story], Amazons 2, DAW Books, 1982. "Stalking Game" [short story], Galileo, 1977 April. "Survival" [short story], Starwind, 1977 Autumn. "Taaehalaan Is Drowning" [short story], F&SF, 1981 August. "Tropic of Eden" [short story], F&SF, 1977 August. A Voice Out of Ramah [novel], Del Rey Books, 1979. "Wednesday's Pony" [short story], American Girl, 1976 May.

GENERAL INFORMATION & CONTINUING EVENTS

Art Show & Art Auction (Eric Larson and Lucy Nash, coordinators)

The art show features science-fiction and fantasy artwork by pro and fan artists. Each WisCon registrant has been provided with an art-show ballot to be used in voting for her or his favorite artwork in each of the various categories. Please vote before the deadline, so ballots can be tabulated and ribbons awarded to winning entries at least an hour before closing time.

If you want to buy a particular piece of artwork, you must follow a two-step process. First, during the art show itself, you must bid on the piece; then, during the auction, you must be prepared to defend your bid against other bidders. Bidding at the art show is accomplished by using the bid sheet attached to the artwork. Print your name and the amount you are willing to pay. If you are the first bidder, you must bid no lower than the specified "minimum bid"; if you are a subsequent bidder, you must outbid the person above you on the bid sheet. (Don't bother bidding on "NFS" [not for sale] items; just enjoy them.)

To bid at the auction, you <u>must</u> register at the door and get a bidder number, even if you just want to defend the last bid on a bid sheet. (Incidentally, it is considered very bad manners to enter a written bid at the art show and then fail to show up at the

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auction.) At the auction, artwork with the most bids and/or which have won prizes will be brought up first, and the bidding will be opened with the last amount on the bid sheet. If nobody else bids, the last person on the list gets the artwork; otherwise, it goes to the highest bidder from the floor.

If you have the high bid on a piece of artwork, you may pay for it in cash, by check (with proper ID), with traveler's checks, or by money order; WisCon does not accept credit cards. As soon as you have paid, you may take your artwork with you. If you are bidding on more than one work, your earlier purchases will be set aside until you can pay for all of them at once. [PARLORS A, B & C]

Art Show hours: Saturday, 10 a.m. till 6 p.m. Auction time: Saturday 8:45 p.m. till ?

Computer Exhibit (Greg Noggle, coordinator)

Big computers have been a mainstay in business, industry, and government for decades. But now small, personal computers are available for the average person. Check out both the hardware and the software. [LL1]

Computer Exhibit times: Friday:

6 p.m.-midnight, Saturday: 10 p.m.-10 p.m.

Crime (Don Heiley, Security Coordinator)

Please be very careful about

leaving your valuable property lying around. The WisCon security staff can't be everywhere, and there's no telling who will run off with your money, a costume you've spent hours on, or an autographed book. Neither WisCon nor the Inn on the Park can be responsible for articles left unattended.

Dungeons and Dragons (Richard Barton, coordinator)

The WisCon Dungeons and Dragons game is an adaptation of AD&D invented by the Madison Dungeon Masters' Association (DMA) specifically for WisCon. The game will run continuously throughout the con. You may drop in at any time and pick up play in the middle of the game with one of the characters pre-established by the DMA. The DMA will also provide people who will explain the game to beginners [804]

D&D hours: Friday: 4 p.m. til Sunday: noon

Etiquette (This one's your responsibility!)

Fannish etiquette does not tolerate behavior physically or mentally distressing to others, public intoxication of any nature, or behavior proscribed by the local law of the land. Violators of acceptable social standards may be banished at the discretion of the WisCon committee. Anti-social conduct on the streets will be handled by local authorities, who tend to be less tolerant than SF fans. **Filksing** (Ann Liebig, coordinator)

"Filksings" are SF-oriented songs (often new lyrics to well-known melodies) which are performed by SF-oriented folk (filk) at SF oriented events. This year, to encourage new participants (even, maybe, some SF³'ers), we'll have a songbook with a selection of filksongs (plus a few Tom Lehrer's). And, besides the usual "carry-in" guitars, a piano will be available. Drop in Friday night, and find out about SURPRISES on Saturday night!

Please check with the performers to be sure it's OK before recording anything. There's a ready source of throat-soothers handy in the hospitality room, but please remember that this event, more than most, is a non-smoking one. [801]

Filksing hours: Friday: 9 p.m. till 4 a.m.; Saturday: 9 p.m. till 4 a.m.

Food and Drink

There are two restaurants and two bars in the Inn on the Park itself (ground floor and top floor), many more within walking distance, and still more within easy driving distance. There's a "Restaurant Guide" in the back of this program book along with some ads to guide your gastronomical explorations. Early Saturday risers will be served warm drinks and donuts at the WisCon earlymorning eye-opener (while supplies last). Night people will be provided with a cash bar at both Fridaynight mixer and at the Saturdaynight GoH reception and buffet. And, of course, there is the hospitality room. You must be 18 or older to sample anything stronger than a Shirley Temple. Please note that a Madison city ordinance prohibits the sale of carryout alcoholic beverages after 9:00 p.m.

Games Room (Do-it-yourselfcoordination and participation)

Diversions ranging from a quick game of checkers to a marathon session of Diplomacy can be checked out at the registration desk. We have a complete set of Cosmic Encounter. This event is strictly do-it-yourself; the materials are provided, but you have to organize the players yourself. Tables are available in the second floor corridor, or the games may be taken elsewhere. (For more games, see "An Evening with Mrs. Byrne", "Dungeons and Dragons", and "Video Room") [LL3]

The Green Room (Program Coordinators can be contacted for Green Room tickets)

WisCon has set aside a "Green Room" (Room #224) to provide panel participants with refreshments and quiet time before the scheduled starting time of the panel to meet each other and plot strategy. The Green Room is intended as a convenience, not a requirement, but admittance does require a Green Room ticket. All program participants should have found one attached to their registration packet. [224]

Green Room hours: Friday: 2 p.m. till 5:30 p.m.; Saturday: 9 a.m. til 4:30 p.m.; Sunday: 9 a.m. till 3:30 p.m.

Hospitality Room (Ken Konkol, coordinator)

The hospitality room will have bheer, soft drinks, munchies, as well as the increasingly popular Ken Konkol Kollection of Krunchies (e.g., rabbit food). And, since inflation hits hard everywhere, we are encouraging everyone to participate in the first **Great Junque Phude Orgie** —bring in your own favorite nutritional or non-nutritional midnight snack to share and compare.

Since space in this room is rather limited, we figure the hospitality room will be used mainly as a dropping-in place where you can meet nice folks, start a conversation, and go off to have your own party. Like all WisCon functions, this will be a non-smoking one. [802]

Hospitality Room hours: Friday:

9 p.m. till 4 a.m.; Saturday: 9 p.m. till 4 a.m.

Hotel Checkout (Inn on the Park Personnel in charge)

Check-out time for the Inn on the Park is noon. If you want to stay around a bit longer than that, the hotel provides a luggage-storage space near the front desk. Ask about this when you check out.

Huckster Room (Hank Luttrell, coordinator)

A variety of dealers, from collectors to bookstores, will offer books, magazines, games, and crafts—new, used, and rare—for sale. This year more tables occupy a larger, less crowded area on the first and lower floors of the Park Annex.

Huckster Room hours: Friday: 2

p.m. till 6 p.m.; Saturday: 10 a.m. till 6 p.m.; Sunday: 10 a.m. till 2 p.m.



The *Mad Moose Gazette* (Jeanne Gomoll, editor)

You'll be able to recognize the official convention newsletter by the masthead logo printed above. At least two issues will be available at the convention (Friday and Saturday) and they can be picked up at the freebee table near the registration desk. Submissions of news, artwork, and innuendo are welcome (and should be deposited in the Mad Moose Gazette news box at registration); but remember: all items must be signed. Friday's issue will contain many essential changes to the program book. Saturday's will list art show winners, attendance

statistics and WisCon 8 GoH announcements. There will be a post-convention issue sent to those who sign up at registration.

Medical (Susan Kinast-Porter and Tom Porter, coordinators)

Persons with medical skills (e.g., paramedics, physicians, CPR), please identify yourselves at registration and leave your room number for emergencies.

Persons with medical problems may want to leave their name and room numbers with registration. The hotel also has a doctor available by phone.

Messages and Questions (Richard Russell, registration coordinator)

The WisCon registration desk is the message and information center for the con. If you want to leave a message or pick one up, check here. If you're confused geographically, monetarily, temporally, culinarily, or otherwise, ask here; we don't guarantee the quality of the advice, but we've always got some. And, if you're trying to find someone, we may be able to help. [UPSTAIRS LOBBY]

Mrs. Byrne's Dictionary (Michael DuCharme, host)

This is a game of skill and cunning—and deceit. A game of unusual words, and even more unusual definitions. The rules are simple: You must choose between the real and the imaginary definition and entice other players to choose the definition you create. We supply the writing materials. We supply the dictionary of obscure (and sometimes outrageously defined) words, *Mrs. Byrne's Dictionary*. All you need is your imagination. The most successful word-crafter will receive a prize: a free copy of *Mrs. Byrne's Dictionary*. [LL3]

Game times: Friday: 9 p.m.-?; Saturday: 10 p.m.-?

Name Badges

Please remember to wear your name badge at all times at the convention. It gets you into all events. If you lose your badge, check with registration, which will administer a sound drubbing before issuing you a new one. And, of course, if you find a spare name badge lying around loose, please turn it in to the registration desk.

Also, in the interests of conservation, recycling, and (mainly) helping our low budget, could you please drop off your plastic namebadge holder at the WisCon registration desk when you leave the con? Thanks.

Parking (City of Madison, enforcement)

The hotel provides free parking for its guests; parking for nonguests is priced exorbitantly high to discourage commuters from using up the space. If you're not a guest, you'd be better off parking in the ramps on S. Fairchild St. or W. Doty St., each only a block away from the Inn on the Park.

Program Changes (Peter Theron, scheduling coordinator)

Conventions are dynamic events. They are also organized by amateurs in their (copious) spare time, rather than by a paid professional staff. As a result, a number of things are still in a state of flux right up to the moment they are supposed to happen. So how do you find out about them?

Publication deadlines being what they are, this program book and the pocket program book which accompanies it contain information which was fairly firm as of mid-February. Any changes which we know about up to March 3 will be listed in the first issue of the convention newszine, The Mad Moose Gazette, distributed on the freebee table near WisCon registration. Subsequent changes will be listed in later issues of the newszine, advertised on posters, and in some cases announced verbally at the event itself.

While some of the changes will undoubtedly be disappointments, we hope they will be balanced by pleasant surprises. Please bear with us.

Registration (Richard Russell, Perri Corrick-West, and Linda Harms, coordinators)

Registration will provide you with your name badge and various WisCon publications. The registration staff will also handle questions, schedule your fan-access programming, sell you banquet tickets, check out board games to you, accept your masquerade registration, sign you up for the post-convention issue of the *Mad Moose Gazette*, and accept junque phude orgy food. [UPSTAIRS LOBBY]

Registration hours: Friday: 1 p.m. till midnight; Saturday: 8:30 a.m. till 6 p.m.

Science Fiction Story Funnies (or, SF²) (Michael DuCharme,

host)

Like the floating, nighttime game of Mrs. Byrne's Dictionary, SF^2 will be played as-long-as-peopleare-having-fun. SF^2 , however, is not really a game, but an adventure. Classic science fiction stories that change eerily with each group reading as you fill in the blanks. Again, all you need to bring is your imagination.[LL3]

Game times: Friday: 9 p.m.-?; Saturday: 10 p.m.-?

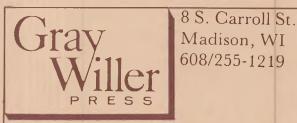


In general, smoking is prohibited in WisCon program areas. That still leaves lobbies, corridors, and your own rooms available for smoking. Half of the Madison Room will also be designated a smoking area, except when films are being shown.

Telephone

During the convention, you can reach WisCon officials by calling the Inn on the Park (608+257-8811) and asking for the WisCon office. After the con, it's 608+251-6226 days and 608+233-0326 evenings and weekends.





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PROGRAMMING GUIDE

We hope the schedule of programming listed below is accurate. Unfortunately, we must be realistic and suggest that you check the pocket program for more up-to-date information and the *Mad Moose Gazette* for most up-to-date last-minute changes.

FRIDAY, 3 pm

•1 SUZETTE HADEN ELGIN READS & discusses her newest (as yet unpublished) SF novel, *Native Tongue*, which deals with a women's language. [University Room]

2 THE VERSATILE FREDRIC BROWN (Bev DeWeese & Hank Luttrell).

A discussion of a famous Milwaukee Fictioneer. Fred Brown is best remembered for his humorous SF and regional mysteries. [Globe Room]

4 pm

3 THE WELLS/JAMES DEBATE: A POP-ULAR ESTHETIC (Philip Kaveny: Jan Bogstad, Pat Killough.

Building on discussions from Wis-Cons 4 and 5, the panel that was too tough to die will present new information on the literary circle that included H. G. Wells and Henry James, and dealt with the subject of literary merit. [LL3]

4 MARTA RANDALL READS (if her voice holds out) a chapter from *Cherek*, her forthcoming (from Pocket/Timescape) fantasy novel. An alternate selection is "Invitation to the Dance", an unpublished short story. [University Room]

5 THE LIFE & WORKS OF STANLEY G. WEINBAUM (Randy Everts).

Weinbaum is often called the father of modern science fiction. Everts will discuss highlights from this Milwaukee native's short but brilliant career. [Globe Room]

5 pm

6 THE UW'S ROLE IN THE SPACE TELESCOPE PROJECT (Tom Jones).

Jones is software manager for the space telescope high-speed photometer at the University of Wisconsin-Madison. He will show slides and discuss the development of the space telescope. [LL4]

Q LEE KILLOUGH READS from an untitled, unpublished, and (until recently) unfinished short story with a black female protagonist. [University Room]



8 THORNTON WILDER AS FANTASIST (Jared Lobdell & Richard West.

Lobdel will present a paper focusing on *The Skin of Our Teeth*, by one of Madison's most famous, but locally unrecognized, writers. West will respond. [Globe Room]

9 PUBBING YOUR ISH (Sara Campbell: Jeanne Gomoll, Peter Jacobson).

If you publish a fanzine--or are even thinking about publishing one--these people will talk you out of it. (Sort of a Fanzines Anonymous) [LL3]

8 pm

10 OPENING CEREMONIES (produced by Marge Roberts).

On a cold, windy, winter night, the All-State-Street Restaliterateria becomes the stage for mayhem, mystery, and suspense. Be there! [Madison Room]

9 pm

II MIXER (organized by Carrie Root).

Bill Corse and his band, 21st Century Rock, return with more "out of this world" live music. Bill promises exciting innovations, as well as the good boogeying music of previous years.

To help get acquainted, people's backs will be tagged with name tags of famous SF- and fantasyrelated characters. You get to ask yes-or-no questions to find out "who" you are.

A cash bar will be available. [Madison Room]

11 pm

12 SUZETTE HADEN ELGIN will play and sing a medley of SF-related songs, including some based on *The Ozark Trilogy*, while the band takes a break. [Madison Room]

SATURDAY, 9 am

13 meeting for parents interested in trading child care. [University Room]

10 am

A COUPLA FUNNY FELLAS (videotaped).

Interviews with Douglas Adams and Jim Henson taped at ChiCon 4, the 1982 World SF Convention. [LL4]

15 PRACTICING SF ART (Steven Vincent Johnson: Ann Chancellor, Pat Killough, Georgie Schnobrich). [LL3]

The joys and disappointments in a career as an SF artist, by people who know. [LL3]

16 CHILDREN'S NON-MESSY ART (Giovanna Fregni & Eric Larson).

A hands-on workshop in mask-making and other crafts, especially for children. Art materials will be provided. [Madison Room]

 OZARK OFF-WORLD AUXILLIARY OR-GANIZATIONAL MEETING hosted by Suzette Haden Elgin, author of *The Ozark Trilogy*. [University Room]

11 am

18 FEVERED LOGIC (produced by Antonia Petniunas).

Locally-produced video drama. God comes to Earth as a woman and doesn't like what she sees. [LL4]

19 SF FOR CHILDREN (Giovanna Fregni: Ellie Fregni, Neva Haycraft, Joyce Peterson).

These panelists--including one token child--will discuss some of their early and current SF and fantasy works written specifically for children. Feel free to contribute to the discussion. [LL3]

20MYTHIC ORIGINS OF HEROIC FAN-TASY (Chris Bloczynski: Ann Bloczynski, Lee Killough, Greg Rihn).

Based on a MadSTF monthly meeting program, this panel shows how sercon we really are. [Madison Room]

21 RECENTLY DECEASED AUTHORS (Randy Everts & Joyce Scrivner).

No, this isn't just a panel about Philip K. Dick. Everts and Scrivner will call your attention to other SF and fantasy writers whose careers recently came to an untimely end. [LL2]

22(Copies of *Journey* courtesy of Pocket/Timescape). [Rocket Room]

11:30 am

23^{DN} CLOSER INSPECTION (produced by Antonia Petniunas).

Locally-produced videodrama. A world-wide famine is brought on by a new species of insect. [LL4]

12 noon

24^{ONE MORE DOOR (produced by Ka-}

The opening ceremonies from Wis-Con 4, loosely based on D&D, and featuring Joan Vinge and Octavia Butler. [LL4]

25 BRASS BRASSIERES & FUR BIKI-NIS (Chris Bloczynski: Ann Bloczynski, Ann Chancellor, Lucy Nash).

Costuming from the sublime to the ridiculous. Or, Take a look at yourself from behind before you walk out in public in that leather loin cloth. [Room 801]

•26 WHAT IS A FEMINIST SF LANGUAGE? (Suzette Haden Elgin & Jan Bogstad).

An extension of Elgin's paper delivered at WisCon 6, further discussion of Elgin's novel, *Native Tongue*, and general remarks on gendrolinguistics. [LL3]

27 RETURN OF THE JEDI: THE NEXT INSTALLMENT (Eric Larson).

Update on all the rumours and facts being circulated. A special surprise will be shown. [Madison Room]

28 JOHN CROWLEY: HIS LIFE & WORKS (Jan Bogstad: Karen Axness, Beverly DeWeese, Julie Red-18 ding). Crowley's oeuvre, though small, is of extraordinarily high quality. Come and share your observations on and delight in such works as *Little*, *Big* and *Engine Summer*. [LL2]

29 KILLOUGH AUTOGRAPHING. Bring your favorite books for her to sign. [Rocket Room]

12:30 pm

30 WORLDCON MASQUERADE (produced by Richard S. Russell).

All your favorites from the Chi-Con 4 masquerade, including the legendary Royal Canadian Mounted Star Fleet. [LL4]

1 pm

31 MASQUERADE REHEARSAL (organized by Lucy Nash).

We hope you remembered to preregister at the registration desk. [Room 801]

32THE MANY UNIVERSES OF STAR TREK (Ellen M. Kozak).

A discussion of how the two movies--and many of the novels-conflict with one another's realities, and some speculation on "The Search for Spock". [LL3]

•33 REERS (Carrie Root: Susan Kinast-Porter, Joyce Thompson).

These women will describe their experiences training for and practicing careers in medicine, engineering, and science. They will compare their real-life experiences to those portrayed in current fiction. [University Room]

34 HOW TO START YOUR OWN BOOK REVIEW (James A. Cox).

Make friends, influence strangers, and get free books, in 10 easy lessons. [Globe Room]

2 pm

35VIKINGS & VOYAGERS (audio tapes and slides).

An overview of recent exploration of our solar system. Beautiful slides. [LL4]

36 MASQUERADE PRE-JUDGING (Judges: Ann Chancellor, Lucy Nash, Greg Rihn).

This is a chance for the judges to see your costumes up close, in good lighting. <u>Please be on</u> time. [Room 801]

37 COMPUTERS IN SF: THE COMPUTER UNDERGROUND (George Hartung, Lou Goodman, Rex Nelson, Don Senzig, Peter Theron, & a host of others).

An open forum for amateurs and professionals to discuss the potentials for computers in SF fandom & in the computer underground. [LL3]

38 LESSONS IN FANNISH ETIQUETTE (Marta Randall: Lee Killough, Pat Killough).

This panel of Instant Etiquette Specialists will cover everything from the proper way to meet a Big Name Whatever, to correct elevator conduct, to how to manage one's costume tail in public. They will also entertain questions from the audience. [Madison Room] **39** DEATH IN SF (Ann Bloczynski: Perri Corrick-West, Grea Rihn).

A morbid discussion of the many different forms taken by this recurrent SF motif. [LL2]

3 pm 40 WRITING CONTEST DEADLINE

Wiscon is sponsoring an on-thespot writing contest. All the winners have to do is please a secret panel of judges who have never agreed on anything. The rules are simple: Short stories are limited to four pages, and poems to one page. Only one entry per person. You don't have to have written it at WisCon, but that's what we prefer. Winners will be announced after the Buffet.

41 MASQUERADE (MC: Eric Larson).

Yes, the masquerade is in the afternoon this year. Come as your favorite being from wherever/whenever. Children under 12 will be judged first. [Madison Room]

◦ 42 MORE WOMEN WRITERS YOU'VE NEV-ER HEARD OF (Tom Porter & Karen Axness).

"No more Mr. Nice Guy", says Tom. "This year I've got names of women SF and fantasy writers you've really never heard of!" And Karen is including foreign writers. Bring your pens and paper. [University Room]

43^{THE} INTERNATIONAL SCENE IN SF (Jan Bogstad: Betty Hull, Karen Rosneck).

talk about SF. Rosneck is an expert on Russion SF and fans. If you've ever wondered what a Chinese or Danish fanzine looks like, this is the place to find out. [LL2]

THE TUCKER VIDEO HOUR (pro-44 duced by Larry Tucker).

Two amateur productions by an Ann Arbor, MI fan: "Faans!" and, "The Thing that Ate Gargonzola State University". [LL4]

4 pm

45 HOW TO READ (Richard S. Rus-sell: Patty Lucas, Lee Killough, Victor Nell, Marta Randall).

Do you start magazines in the middle? Do you read the end of a mystery before starting at the beginning? Do you "jump" when the page says "jump"? Find out how pros and amateurs do it. [University Room]

46 Holmes). MUSIC (Marv Jean

An informal talk, accompanied by audio tapes. [Room LL4]

♀ **47** WHY WOMEN DON'T READ COMICS (Lesleigh Luttrell: Richard Bruning, Steve Rude, Maggie Thompson).

Local creators and readers of comics face off in a discussion of sexist stereotyping in both and children's comics. adult. [1]3]

48SUZETTE HADEN ELGIN will be signing copies of 12 Fair King-Hull recently visited China to 20 Jove). [Rocket Room] doms (courtesy of Berkelev/-

6 pm

49GUEST OF HONOR RECEPTION (or-ganized by Carrie Root).

Meet and mingle with the quests of honor (even if you don't go to the buffet) in an informal setting, complete with cash bar, prior to the buffet supper. [University Room]

6:30 pm

50 BUFFET SUPPER Supper (organized by

The Inn on the Park is wellknown for its excellent food. We are pleased to announce the following menu for the Saturdaynight buffet supper which precedes the GoH speeches. (All but the first two items are meatless.)

> broiled haddock beef burgundy broccoli souffle cheese tray hash browns mashed potatoes green beans almondine tossed salad cole slaw fresh fruit bowl relishes fruit Jello macaroni salad cottage cheese cucumber salad assorted rolls coffee, tea, or milk

Tickets must be purchased in advance and will be available until noon on Saturday. [Madison RoomT

7:30 pm 51 GUEST OF HONOR SPEECHES AND ART AWARDS (organized by Carrie Root).

Dignified, yet entertaining presentations by Lee Killough and Marta Randall, immediately following the buffet. Art show awards will be presented at this time, along with the usual boring announcements. Attendence at the buffet is not required. The doors will be opened for general attendance as soon as the meal is over. [Madison Room]

11 pm

52 BEACH PARTY (guides: Gomoll and Spike). Jeanne

Yes, in Madison. In March. We've rented the YWCA's 12th floor pool for one hour Saturday night. Free for all WisCon members, women and men. Meet your quides in the hotel lobby 15 minutes early for the walk across Capitol Square. Please prompt! (Traditional swimming attire is required.) [YMCA, 101 E. Mifflin St.]

SUNDAY, 10 am

♀ 53 UPPITY WOMEN (Perri Corrick-♀ 53 West: Lee Killough, Diane Martin, Marta Randall).

Power: Do women want it? How do they get it? What do they do when they get it? Find out if it's true that feminists have no sense of humor. [Madison Room]

54 THE INFLUENCES OF ART DECO IN SF (Philip Kaveny: John Davis, George Hartung, Lucy Nash, Eric Nesheim).

The architectural vision of the SF films of the 1930's and 40's wasn't so much of the future as it was Art Deco. [LL3]

55 RELIGIOUS FUTURES IN SF (audio tape produced by Richard S. Russell).

Excerpts from the fiction of Arthur C. Clarke, George R. R. Martin and others. [LL4]

SUZETTE HADEN ELGIN READS from and discusses her newest (as yet unpublished) SF novel, *Native Tongue*, which deals with a women's language. [Globe Room]

11 am

HOW TO SET UP AN SF GROUP 57(Richard S. Russell).

Incorporating your SF club for fun and non-profit, with advice from a genuine professional bureaucrat. [LL3]

58 AN INTERVIEW WITH KARL SCHMIDT (Philip Kaveny: Lou Goodman, Dennis Hackbart, Karl Schmidt).

Three of MadSTF's finest tripleteam the producer of National Public Radio's adaptation of Walter M. Miller's novel, *Canticle for Liebowicz*. They'll discuss the possibility of adapting other SF works for radio. Bring your suggestions and questions. [Madison Room] **59** LEE KILLOUGH READS from an untitled, unpublished, and (until recently) unfinished short story with a black female protagonist. [Globe Room]

11:30 am

GETTING OUT ALIVE (produced 60by the Hartford Ins. Co.)

Videotape of how to survive a hotel fire. [LL4]

12 noon

61 (David Gleekle).

Linguist Gleekle offers suggestions to SF and fantasy writers who want to create believeable alien languages. [LL3]

621982 FILMS IN REVIEW (Richard S. Russell & Sara Campbell).

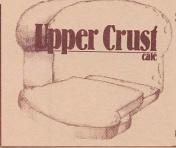
Madison's answers to Siskel and Ebert pass judgement on 1982's SF and fantasy films. You're invited to kibitz or otherwise express your opinion. [University Room]

63 MARTA RANDALL READS (if her from *Cherek*, her forthcoming (from Pocket/Timescape) fantasy novel. An alternate selection is "Invitation to the Dance", an unpublished short story. [Globe Room]

1pm

PARAPYSCHOLOGICAL PHENOMENA 64(NUT BOOKS) (Steven Vincent Johnson: Bob Galbreath, Greg Rihn, Georgie Schnobrich). [continued from last year] A discussion of unofficial personal experiences and related unexplainable phenomena, mainly on "What's All This Talk About Life After Life?" Audience participation encouraged. [LL3].

VARNING! THIS SYMBOL INDI-CATES FEMINIST CONTENT. ATTENDANCE OF THIS PROGRAM MAY BENEFICIAL TO YOUR MENTAL HEALTH.

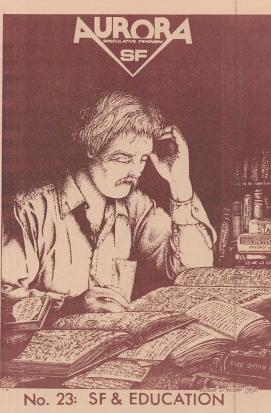


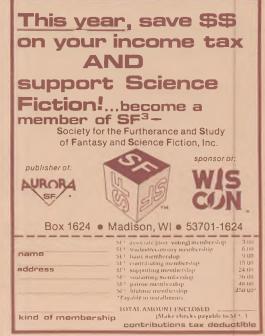
Samuel O. Gratz proprietor

14½ E. Mifflin St. Madison, WI 53703 (608) 251-9494

On the Square next to the Strand







Don Helley's WisCon Puzzle

IWANWISCONTSOML BOYOTOFSSUCMKYL WIFSETDITNTSANA DTOFUICKNHOERTD ILLHOJAREDECRCN RUNRTAVELGINICA IHDESFETIROMAHR SNBIGCNUSOCKSHC AOVEDDTRELATROP KENNEAINEPINVTO H D O E R W N S E T P E U S H SGSYANEDLINWANG ΤΕΟΤΟΒΨΑΥΑΤCΗΕυ RBOEEINGOBMROUO GHMHTTOTNANROOL RGLAASMBOYABOTL IGATOMOZTANDLNI MASKEMAEPLAWOOK YITHMRYRSELVHPF B D A R K C R Y S T A L O Y O

1.	This gathering
	GoH
3.	GoH
4.	Last year's GoH
5.	Last year's GoH
6.	Henson movie
7.	Lucasfilm change
	WorldCon (last year)
9.	Who dreams of electric sheep?
10.	Foundation Fourth
11.	Thomas the unbeliever
	3 clan of
	#5 world
15.	Ward in tropic of eden
16.	Abr. holograms
17/18	3. Telepaths and
	non-telepaths
	Plot exposing priest
20/21	1/22 wanted to install a
	on the planet

23. Pleasure planet _____ fleeing a _____

A solution to this puzzle will be published in the last *Mad Moose Gazette* which will be available Saturday night or Sunday morning on the freebee table near the registration desk. Good luck!

CAPITAL CITY COMICS

1910 Monroe St. Madison, WI 53711 Phone: (608) 251-8445 Hours: Mon., Wed., Fri. 1:00-7:00 PM Sat. 10:00-5:00 PM Bruce Ayres, Owner

Over 250,000 back issue comics in stock

An exclusive 20% discount on all new Marvel and DC comics including those hard-tofind titles like Marvel Fanfare, Omega Men, Moon Knight, Camelot 3000, Ka-Zar, Micronauts, Dreadstar and many others.

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A dream come true for serious gamers — Total freedom of action and continuous play.

Imagine a game which allows you to be as ruthless as you want!

Imagine having the resources and population of an entire planet at your command!

LORDS OF SPACE is a role-playing game that pits your imagination and intelligence against your friends, rather than with them, in an inter-stellar free for all using your spies, military, scientists and trade. AND....

There are no rules restricting the methods used by the players!

LORDS OF SPACE is played continuously, at a pace set by the players, for weeks, months or even years. This unique feature provides an environment where you control when and how often you play. LORDS OF SPACE is played when ever you — or your opponents — are thinking about it. You play it between classes, while commuting to work, or any time a flash of inspiration hits you. By living your role, you not only become more involved than in any other game but also are allowed the time necessary to carefully plan ways of manipulating your opponents. Since each player has control over the resources of his planet, he may: move fleets, barter with other players over trade items, create new inventions and weapons and do any number of things with his spies (including stealing secrets, destroying projects, arranging assasinations and leaking false information to throw off the spies and leaders of the other worlds).

LORDS OF SPACE is packaged in a high quality three ring binder. You get the complete rules, a scenario for play and players handbook. No need for suppliments like some OTHER games.

LORDS OF SPACE is available in many stores, if your lavorite store does not have it, let us know its name and address and take \$1.00 off from our price. Send \$16.95 (plus \$3.00 shipping and handling) to:



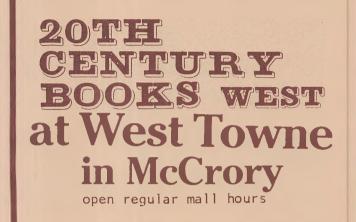
Have some specific questions? We'll be glad to answer them — write to us.

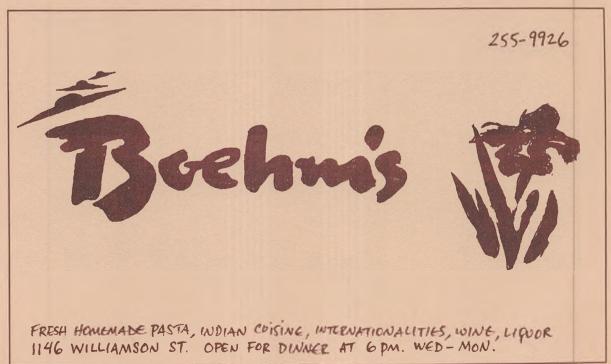
SCIENCE FICTION MYSTERIES, COMICS AND ALL SORTS OF GOOD BOOKS!

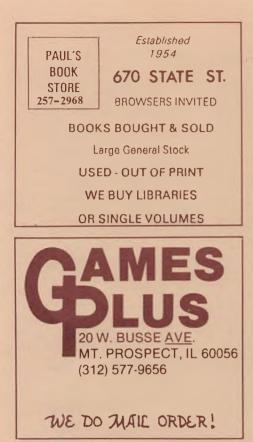


108 King Street Madison, WI 53703 (608) 251-6226

regular hours: 10:30-5:30 Mon-Sat additional WisCon hours: Fri & Sat 6:30-8:00 pm









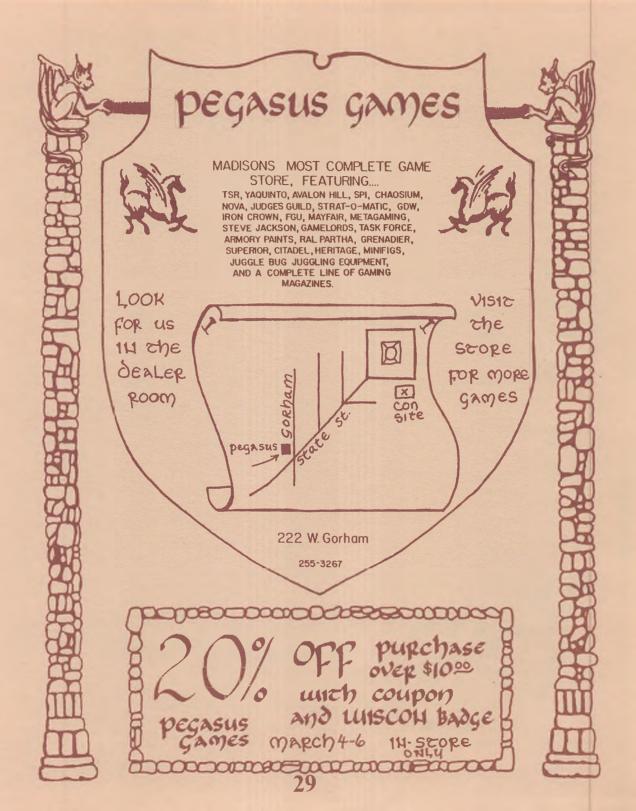
A complete menu of homecooked food featuring daily lunch and dinner specials.

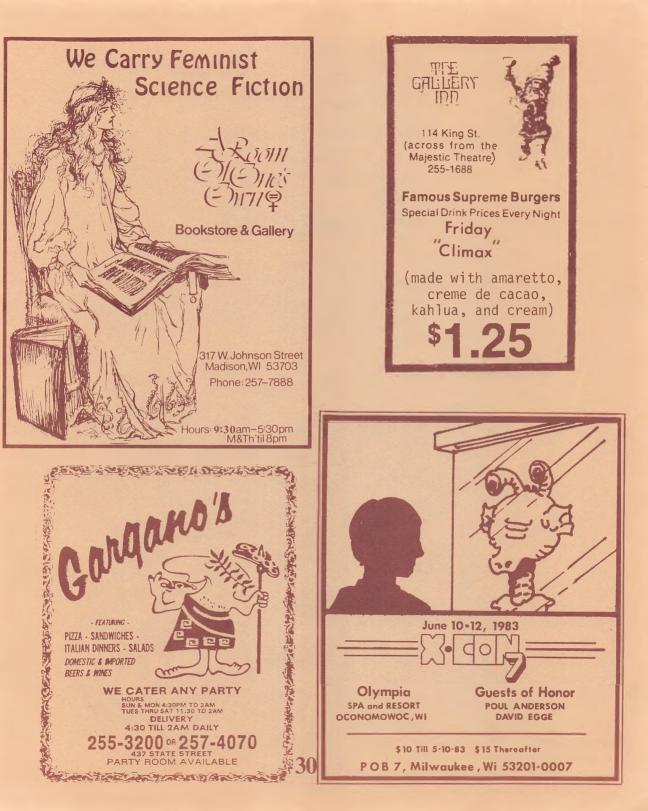
Nick's Restaurant

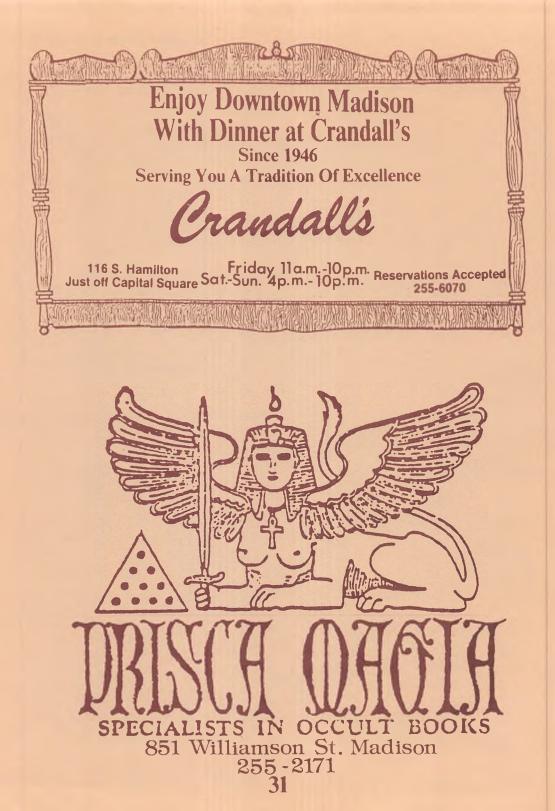
226 State Street across from the Civic Center Open until 1 a.m. Mon.-Sat.

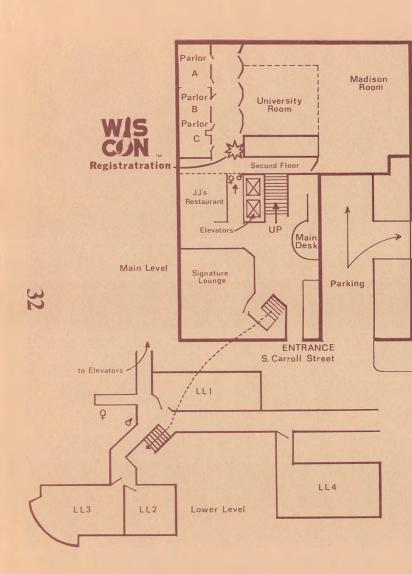
the meeting place of the Madison SF Group Wednesdays at 7:30 pm



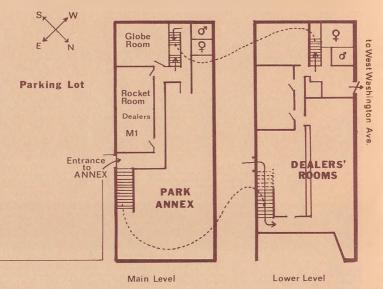








INN ON THE PARK



Hotel Map

CITY MAP INDEX

RESTAURANTS

Amy's Cafe, 414 W. Gilman
 Athens, 449 State Street (Greek)

③ Bakers Rooms, 305 State (French), \$

④ Bittersweet, 117 State

③ Brathaus, 603 State, (FF), ¢

Brathaus Too, 10 W. Mifflin,¢

⑦ Cafe Palms, 636 W. Washington

(a) Charley's, 322 W. Johnson

③ Cleveland's Lunch Room, 410
E. Wilson, ¢

@ Cousin's Subs, 114 N. Fairchild, (FF) ¢

(D Crandall's, 116 S. Hamilton

Dragonwood Pub & Cafe, 305 W. Johnson

③Ella's Deli, 107 King St., and 425 State St.

@Fess Hotel Restaurant, 123 E. Doty, B

1) The Flamingo, 636 State St.

16 The Forest, 613 W. Main

(Gargano's, 437 State (Italian)

B Gino's, 540 State (Italian)

@Gourmandaise, 40 University Sq.,
(French)

@Husnu's, 547 State, (Turkish/ Italian), B

@IHOP, 505 University Ave., B, ¢ 33 Ces, (Mexican FF), ¢

③ JJ's, Inn on the Park, 22 S. Carroll, Open 6 a.m.-9 p.m. Friday; 7 a.m.-9 p.m. Saturday; 7 a.m.-8 p.m. Sunday. Plus, a sandwich line in the Signature Lounge, 11:30 a.m.-1 p.m., Sat.

@L'Etoile, 25 N. Pinckney, (French), D, \$

②Livin' Waters, 318 State

@Little Ears Cafe, 524 E. Wilson

@McDonald's, 441 N. Lake,
(FF), ¢

@ Memorial Union, 800 Langdon, ¢

@The Monastery, 401 E. Washington, (Italian)

30 Nick's, 226 State

③Ovens of Brittany, 305
State (French), \$

③Paisan's, 80 University Sq.
(Italian)

3 Paco's, 107 State, Mexican

Porta Bella, 425 N. Frances, Italian

③ Rennebohm's, 30 W. Mifflin,
and 13 E. Main, ¢

Brocky Rococco's, 411 W. Gilman, (Italian)

③Second Story, 508 State, (French)

38Stillwater's, 250 State

39Suburpia, 514 State, (FF) ¢

@Taco Grande, 317 N. Frances, (Mexican FF), ¢

④ Sun Print Gallery, 638 State

@Top of the Park, Inn on the Park, 22 S. Carroll, \$. Open 11:30 a.m.-2 p.m. & 5 p.m.-10 p.m. Friday; 5 p.m.-10 p.m. Saturday; closed Sunday.

④ Uncle Stanley's, 39 University
Square (FF)

④ Upper Crust Cafe, 14½ E. Mifflin

Upstairs/Downstairs Deli, 232
 State
 Stat

49 Wendy's, 661 State, (FF), ¢

White Horse Inn, 202 N. Henry

48 Woolworth's, 2 W. Mifflin, ¢

@Zarita's, 227 State, (Mexican)¢

KEY

¢ = cheap; \$ = expensive (over \$15); If not specified, \$5-\$15.

All restaurants serve lunch and dinner except those marked "B" which also serve breakfast, and those marked "D" which only serve dinner. "FF" = Fast Food.

For a list of recommended restaurants outside of walking range, look at the list on the freebee table.

BOOK STORES

1 Brown's, 673 State

2 Medler's, 462 State

3 Moseley's, 24 E. Mifflin

Paul's, 670 State

5 People's, 525 University Ave.

Room of One's Own, 317 E.
 Johnson

🖸 Shakti, 320 State

20th Century, 108 King

University, 711 State

GROCERY STORES

Description Centre Grocery, 101 N. Broom

II Gus's Grocery, 128 N. Pinckney

Miller's International Market, 120 N. Fairchild

OTHER POINTS OF INTEREST

Badger Liquor Store, 402 State

Madison Public Library, 201 W. Mifflin

15 Majestic Theater, 115 King

16 Merlyn's, 311 State

Pegasus Games, 222 W. Gorham

Riley's Wines of the World 402 W. Gorham

¹⁹ University Square Four Theater, 62 University Sq.

Wisconsin Historical Museum, 816 State

21 YWCA, 101 E. Mifflin

34

MADISON

Best

4 B

35 6

463

A

THENDOTA CT

(A1) 15

18

DAYTON

W. WASHINGTON AVE.

MAIN

W. DOTY S

V. WILSON S.

W. MIFFLIN ST.

18)

(16)

ONSIN

WISC

5151

igham Pk

GWINNET

ARK

Lake

TT SE

See pages 33 and 34 for an index of restaurants, grocery stores, book stores and other points of interest identified on this map. Mendota

ORHAM ST

JOHNSON ST

MIFFLIN ST

WASHINGTON AVE.

5

(28

Law Parke Monona

DAYTON

MAIN ST

RAILROAD ST.